

Cracks and Crevices - Feature #38

Manual magic targeting

May 16, 2008 10:10 AM - Stuart George

Status:	Open	Start date:	May 16, 2008
Priority:	Normal	Due date:	
Assignee:	Stuart George	% Done:	0%
Category:	Core	Estimated time:	0.00 hour
Target version:	0.6		
Description			
Add function to allow player to manually target a square on the map to cast spell at.			

History

#1 - May 30, 2008 09:06 AM - Stuart George

- Target version changed from 0.5 to 0.6

Moving out to 0.6 so we can cut a release